Get Semen-Bearing Gains

with this ready-to-go program!



ORIGOmath Grades 1-6 resources fit a variety of summer school models.



Student engagement is key for building conceptual understanding in summer school.

() The Solution

ORIGOmath is targeted to provide a developmentally appropriate sequence to teach and assess computational fluency. This carefully sequenced program utilizes a wide range of visual models and appropriate practice to solidify foundational understanding and mastery in all aspects of computation.

ORIGOmath is a real alternative for those seeking a more effective approach. The easy-to-implement resources include a range of visual models and concrete materials that are fun and engaging for children.

ORIGOmath gets results!

66 The ORIGOmath product was the perfect resource for our rising first through fifth grade summer school program. The program made it very easy for our teachers to implement a variety of computational strategies that allowed students to make sense of what they were doing and why. The computational strategies encompassed in this product gave our students a boost in their confidence about their math skills. Teachers saw a 30% increase in their student's computational fluency skills in Just 3 weeksl 29

> **Kathleen P. Stoebe** Title I Professional Development Mathematics Specialist Prince William County Public Schools

2016 Belmont Summer School Mathematics Performance Prince William County, Virginia

3-Week Program using the ORIGOmath Program



() You are in Good Hands

ORIGOmath has been developed by a team of educators with a proven track record of translating current research into effective classroom practice.



Calvin Irons PhD Vice-President, ORIGO Education

SENIOR AUTHOR

Dr. Calvin Irons has been involved in mathematics education for 40 years. As a teacher, lecturer, researcher, presenter, curriculum adviser, and the author of over 500 books and articles, he is dedicated to improving the quality of mathematics education. Calvin shares his knowledge of developing computational fluency in the elementary grades with an international audience, speaking regularly at professional conferences in North America, Australia, Europe, Malaysia, and Singapore.

Sa Ma

Sandy Atkins PhD Mathematics Education Consultant

SERIES CONSULTANT

Dr. Sandy Atkins seeks to improve the teaching and learning of mathematics through dynamic professional development that translates research into daily classroom practice. With extensive experience across Grades K-6, Sandy focuses on vertical progression of key concepts in computational fluency. She speaks regularly at state, national, and international conferences, and conducts workshops on these ideas throughout the United States.

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James Burnett MEd President, ORIGO Education

SENIOR AUTHOR

Through ORIGO, James strives to lift the profile of mathematics with dynamic professional development and the creation of quality, research-based classroom materials. James frequently presents workshops and speaks at conferences throughout the United States and Australia and has written and co-written more than 150 mathematics books.



Rosemary Irons Msc Mathematics Education Consultant, ORIGO Education

EARLY YEARS CONSULTANT

An early childhood expert, Rosemary Irons has written a wide range of innovative practical classroom resources for Pre-K, K, and Grade 1. Rosemary conducts professional development seminars for teachers around the world including the United States, Australia, and Singapore, and served as an adviser for the Pre-K Mathematics Standards for the state of Missouri.

() From Research to Classroom Practice

The **ORIGOmath** program was created to help teachers develop students' mathematical understanding and computation skills. The authors have translated key research into easy, step-by-step classroom practice.

The research states that:	Therefore ORIGOmath:
• students learn through active involvement, and that substantive communication between teachers and students, as well as between students and students, helps students internalize and acquire new skills	• encourages students to justify, generalize, communicate, and share their thinking with the entire class or with other members of the class
• students build their mathematical understanding by interacting with the world around them through a range of engaging learning experiences	 provides real-world contexts (such as shipping costs, telephone charges, and purchasing food items) to explore mathematical ideas
 mathematics is a series of connected ideas and students make connections by building on understandings already developed 	 provides a carefully developed, step-by-step sequence of learning experiences. Ideas are built upon related concepts and revisited throughout the program
 learning should be as much "minds on" as it is "hands on" 	• emphasizes students' critical thinking and reasoning through discussion and the appropriate use of concrete and pictorial models
• skills such as computation are essential and should be practiced after they have developed from deep conceptual understandings	 provides opportunities for students to regularly and meaningfully practice computation skills
	The research bibliography can be found in the Introduction of each teacher sourcebook

Summer School is as Easy as 1-2-3

Each grade of the **ORIGOmath** program comprises a teacher sourcebook and a student journal. The teacher sourcebooks include a prerequisite checklist or pre-test, 12 units of 5 sessions, and assessment and recording options. The student journals consist of in-class and homework pages with related work printed back-to-back on one perforated page.



Step In al

The Prerequisite Checklist and Pre-Tests

In Grade 1, **ORIGOmath** provides a prerequisite checklist to help assess students' abilities and understanding. In later grades this takes the form of a pre-test booklet. Each question relates to a unit from the previous grade.

Grade 1, Prerequisite Checklist





🕟 Test answers are provided.





Assessment and Recording

for each of the 12 units in every grade.

ORIGOmath provides a range of assessment options

Unit Assessment

(6) Assessment Each unit provides clear expectations expectations of the content to be learned. A use a doubling strategy to figure out a fours or eights fact and its turna use the double-double strategy to multiply two-digit numbers by four double three-digit numbers that have a product less than 1000, e.g. 312 × 2 techniques used to assess the expectation The following tools can be 1. Written Task A B C Make copies of the task on page 14 of this unit. Read each question with the class. Allow time for the students to write their responses. Consider administering the tas one or two weeks after completion of the unit. The teacher has the option of using a A short-answer and/or a multiple-choice test to assess the students' achievement of the expectations. B Grade 3, Unit 6 2. Multiple-Choice Task A B C Grade 3, Unit 6 Make copies of the task on page 15 of this unit. Read each question with Which fact matches a. ○ 2 × 12 = 24 b. ● 4 × 6 = 24 c. ○ 3 × 8 = 24 a. □ 16-8=8 b. □ 16-2=8 c. □ 8×2=16 2 × 8 = 16 What num a. - 42 b. - 84 c. - 64 21 Searche to Reno What is the a. - 426 b. - 228 c. - 428 A short interview is provided for one-on-one assessment. 3. Individual Interview C Display a 7-by-4 array of dots (use BLM 6D) and ask the student to write a multiplication fact to match the array. If successful, turn the array ninety degrees and ask the student to write the turnaround fact. Repeat for an 8-by-6 array. recording results accord achievement of the learning expectations of this unit on one or more of the charts rovided in the Program Blackline Masters booklet at the back of this Teacher Sourcebook. intervention ce. see pages 16–28 of The Book of Facts: Multiplication Other ORIGO resources are referenced or pages 56-63 of Mathe ntals Book as intervention for students who need

extra assistance.

Post-Tests

In each grade, a two-part post-test booklet provides short-answer and multiple-choice questions. The 12 questions in each part reflect the content of the 12 units. Test answers are provided.

Part A 1. Figure out the total. Write the answer then use the space or num line to show your thinking. 267 + 118 = ____ 2. Complete the equation to show the tota × 2 = 3. Write an equation to match the story problem. Marie saved \$268. She bought a bike for \$145. How much money did she have left? 4. Color the fraction to help you One-half of 24 is One-quarter of 24 is 24 ÷ 2 = 24 ÷ 4 =

Grade 3, Post-Test, Part A

Recording



Part B
 17. Kyle has \$68. How much more does he need to buy the guitar? a. o \$123 b. o \$177 c. o \$176
18. What number belongs in the circle? a. \bigcirc 24 b. \bigcirc 48 c. \bigcirc 46
19. Which of these does not match this answer? a. ○ 212 + 166 b. ○ 246 + 232 c. ○ 153 + 325
 20. Each pack holds six bottles. How many bottles are in seven packs? a. 0 45 b. 0 24 c. 0 42
Grade 3 Post-Test Page 6

Grade 3, Post-Test, Part B

Several blackline masters offer a variety of ways to record student achievement of the expectations.

de 3 samples										Class Record of Post-Test
ations: Units 1–3										Student Name* Units A ¹ 2 2 4 5 6 7 8 9 10 11 12
		Unit 1			Unit 2			Unit 3		B 12 14 15 16 17 18 19 20 21 17 12
	see a merral stragety to odd two-digit numbers with socials less than 100, 10, 47 + 35	dd a two- and three-dgh under, e.g. 49 + 235	are a mercal or written moregy to add three-digit sumbers, e.g., 118, +126	olive multiplication andiems the imolve the an, amay, and/or linear nodels	nerna fy double two digit urrthers, e.g. 32 × 2	ae a menal strategy to rubby two digt numbers y five, e.g. 36 × 5	nemaly subtract atwo- spit multiple of ten from a tree-digt multiple of ten,	mernarky calculates the Efference between two- and threat digit numbers without bridging.	nematy calculate the Efference between any air of two-digit numbers, og. 74 – 28	
_	Δ	B	6	A	R	6	A	R	6	B 17. 18. 10. 20. 21. 22. 24.
	~	D		-				•		A 1 2 3 4 5 6 7 8 9 4a 1 12 B 12 44 15 44 17 18 16 20 21 22 22 24 24
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_										B 1.4. 14. 15, 16, 17, 1a, 19, 20, 21, 22, 24.
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										B 12. 14. 15. 16. 17. 18. 19. 20. 21. 22. 13.
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_					-	-	-		<u> </u>	R 12, 14, 15, 16, 17 or 17, 10, 11, 12.
										Testcher SourceRook, Grade 3
										* for more than 13 students make multiple copies 11
				* 6	or more	than 25 s	students	make multip	ple copies	

Oustomize and enhance your summer school experience with other ORIGO programs and resources

ORIGO offers the following range of innovative resources for students who need extra assistance.

Figure It! Computation Practice

The Figure It! series is referenced in the **ORIGOmath** teacher sourcebooks. It offers appropriate practice that goes beyond drill.

- One additional page of computation practice has been provided for every session.
- All pages have been sequenced so students revisit strategies for each operation throughout the program.
- Most activities begin with an interesting puzzle or riddle. Computation is used to reveal the solution. This feature makes those pages self-correcting.



A six-book series for Grades 1-6

Fundamentals

These games for developing mental computation strategies provide fun, motivating experiences that actively engage students as they consolidate and practice their computation strategies.



A six-book series for Grades 1-6

Mathementals

The Mathementals series develops your students' range of mental strategies with activities that offer a balance of guided instruction and essential written practice.



A six-book series for Grades 1-6

Algebra for All

Activities in the Algebra for All series are aimed at developing the "big ideas" of early Algebra while providing support for thinking, reasoning, and working mathematically.



A six-book series for Grades 1-6

The Book of Facts

This series includes engaging reproducible blackline masters for students and provides a comprehensive bank of activities to introduce, reinforce, and practice fact strategies.



The Box of Facts

- Addition and Subtraction
- Multiplication and Division

The Box of Facts kits provide all the necessary visual aids and models to introduce and develop the foundational fact strategies for the four operations.



We make learning *meaningful*, *enjoyable*, and *accessible* for all students.

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