

Sweet Dreams

A book about counting quantities to ten

Aim

Sweet Dreams develops fluency in counting quantities to ten. Several counting principles are developed. These include: the one-to-one rule, the cardinality rule, and the order of irrelevance rule.

These activities provide students with the opportunity to:

- listen to a story about counting quantities 1–10
- use concrete materials to represent and count quantities 1–10
- use the *Teaching Tool* to represent and count quantities 1–10 (available in the resource tab)
- show different arrangements of the same quantity
- mix-and-match numerals, number words, and pictures
- count on and back from any starting number 1–10

Activities

To access the teacher's notes for these activities, select the file from the resource tab at the top right of screen.

1. Listening to the story
2. Acting out the story
3. Using the teaching tool to act out the story
4. Practicing counting 1–10
5. Using the teaching tool to practice counting 1–10
6. Relating numerals, number words, and pictures
7. Relating numerals, number words, and pictures
8. Building benchmarks of five



9. Counting on to 10

10. Counting back from 10

11. Using the teaching tool to count back

